





1973- Ray Anderson launches Interface due to a recognized need for flexible flooring in modern offices, but the company struggled due to the rising cost of petrochemicals "a key raw material in the carpet industry" 1978- modular carpet tile popularity rises, enabling interface to reach \$11 million in sales 1983- interface "goes public" 1980's- Enters European and Middle Eastern markets 1987- interface acquires one of the oldest carpet tile manufacturing companies, usurping the role of world leading carpet tile sales and manufacturing Acquired 50 companies 1994- Anderson reads Paul Hawken's "The Ecology of Commerce" and has an epiphany which spurs him to action to transform Interface into a more sustainable company by using a cyclical model that mimics nature 2003- introduction of FLOR guides interface's entry to the residential market Today-interface is "a billion-dollar corporation, named by Fortune as one of the "Most Admired Companies in America" and the "100 Best Companies to Work For." It has diversified and globalized its businesses, with sales in 110 countries and manufacturing facilities on four continents"

Mission & Values

To be the first company that, by its deeds, shows the entire industrial world what sustainability is in all its dimensions: People, process, product, place and profits — by 2020 — and in doing so we will become restorative through the power of influence.

Mission Zero = eliminating any negative impact our companies may have on the environment by the year 2020.

Service- strive for best service in the industry by developing customer relationships and respecting those customers' perspectives while broadening their understanding to promote innovation **Innovation-** seeking new and more efficient processes to design, manufacture, and deliver green products

Leadership- Lead by example.

Commitment- Every Interface employee is committed to sustainability, safety, and excellence in products and process

Stewardship- Sustaining financial growth as well as environmental well being

Integrity- Highest quality products produced by the most ethical methods

Communication- Ongoing dialogues both within and beyond the company

Individuality- Maximizing the unique strengths and talents of each and every Interface associate

Professional Growth- Employees should learn and grow professionally during their time at Interface



LEED & INTERFACE

SIMILARITIES

SUSTAINABLE CAPITALISM--LEED and Interface operate on "sustainable capitalism" as a theoretical foundation.

PEOPLE, PLACE, PROFIT--Referred to as the "triple bottom line", these companies believe their values should be prioritized equally to create balance and harmony.

LEADERSHIP--Rather than rely on solely on regulation to enforce shared values, Interface and LEED believe in creating a model for others to emulate.

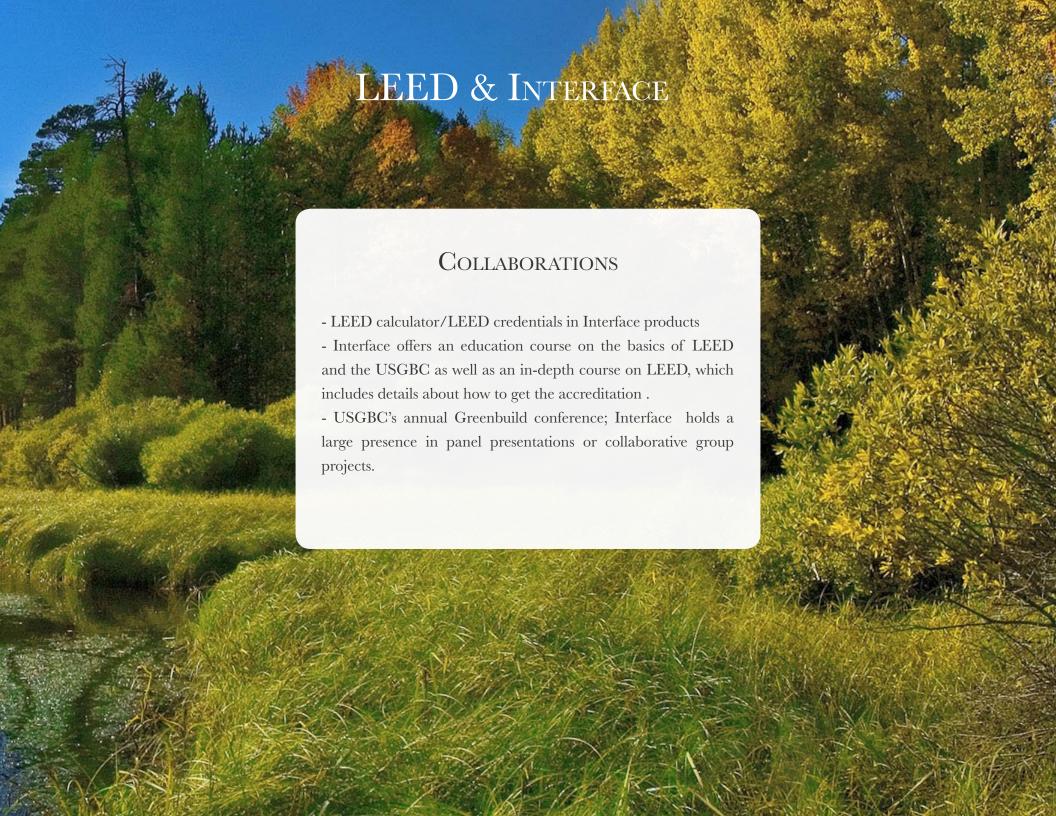
STANDARDS--In the programs that Interface endorses and the rigor of LEED ratings and certification, both companies set a precedent and standard in their respective industries.

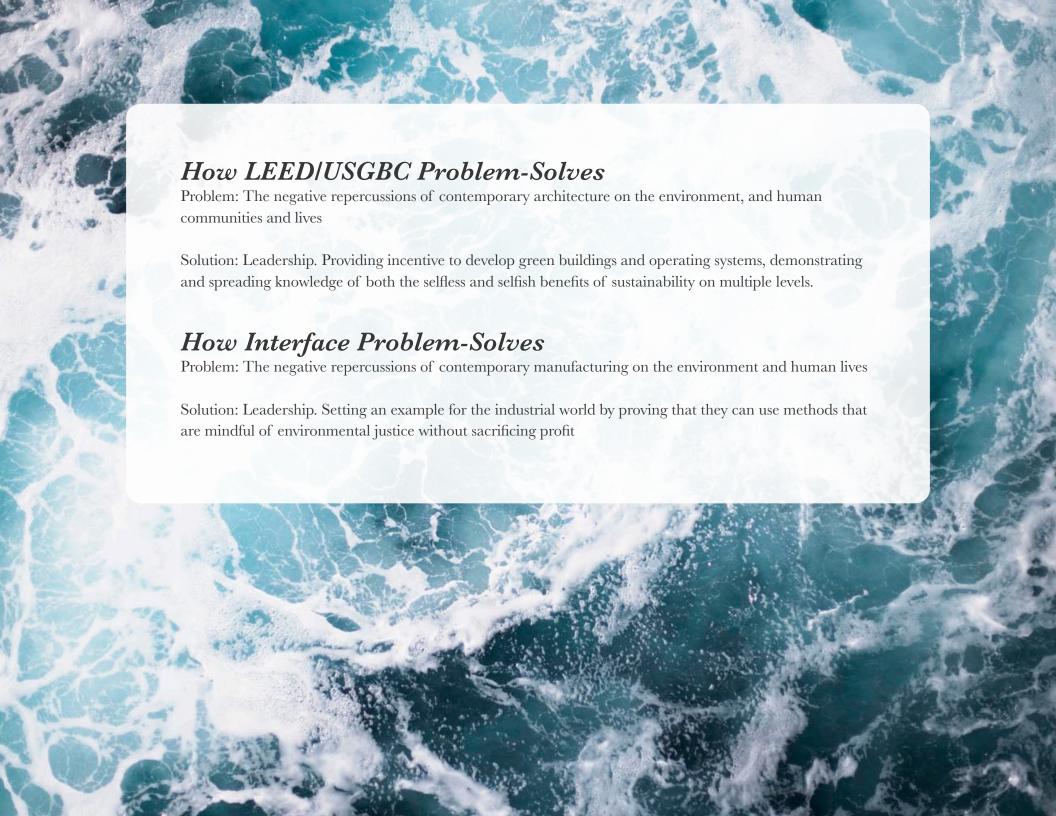
DIFFERENCES

CULTURE--Though Interface and LEED share many values, the structure of their companies affects their work culture

REACH--Interface offers educational courses to clients and personnel, is careful in their choice of suppliers, and even has social projects that tie-in to their production; but as a for-profit company they are limited to their industry. LEED, as part of USGBC, is part of advocacy and policy, larger social programs, community education, and green industry initiatives.

CONCRETE VS ABSTRACT--Where Interface results in a tangible deliverable, LEED in itself offers a perceived product.





OUR PROBLEM SOLVING PROCESS

- 1. Research separately
- 2. Discuss
- 3. More separate research
- 4. Group brainstorm/idea generation)
- 5. Discussion and refinement
- 6. Divide and conquer (take on tasks catering to our skills and interests)
- 7. Come together- review and analysis
- 8. Refine
- 9. Present!
- 10. Discuss
- 11. Divide and conquer



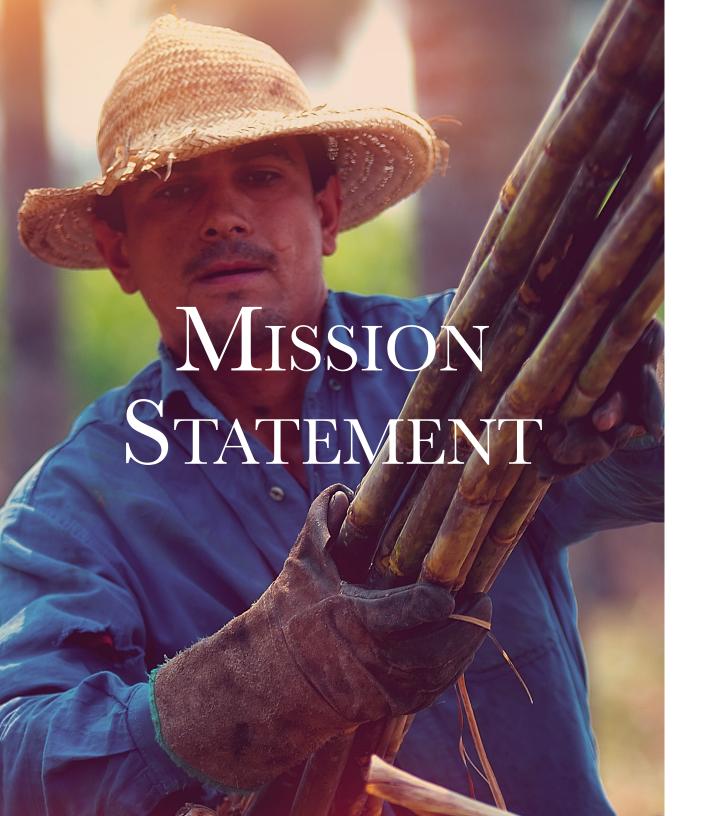




REX







Our mission is to empower underrepresented and environmentally afflicted communities by connecting them to the global marketplace in developed countries. We create a network by first giving community members practical skills to create a product and then introduce their product to a larger center of distribution. Eventually the knowledge base and skill sets acquired will prepare these communities to be self-sufficient in the network. We seek to restore social, economic and environmental justice in places that are disproportionately affected by consumption-driven societies.

Our company is comprised of a diverse set of individuals, each bringing unique expertise to address the theoretical, design, and business components of our projects. We first identify communities that suffer severe environmental impacts caused by over-developed countries.

- -Identify
- -Assess resources and skills of the community members
- -Collaborate with community leaders to develop design
- -Teach community members how to make product/sell product
- -Environmental awareness and education
- -Bring to distribution center network of businesses
- -Exit when community is stable in network





SIMILAR PROJECTS



Pedal-Powered GiraDora Washer

In developing countries that lack electricity or the funds to buy expensive machines, taking care of laundry the old-fashioned way requires an enormous amount of time and effort. That's why Alex Cabunoc and Ji A You created the GiraDora – a combination washer and spin-dryer that is powered by a foot pedal. At only \$40, this ingenious contraption is an inexpensive way to help break the cycle of poverty in many disadvantaged communities.

Designed specifically for those with the least income living in the poorest nations, the GiraDora hopes to ease the burden of washing clothes – a chore that can take nearly 6 hours a day, 3-5 days a week. The portable plastic tub can be filled with soap and water before a lid is placed on top, acting as a seat. Then, all the user needs to do is rest on the washer, and pump the spring-loaded foot pedal.

The GiraDora is currently being field-tested in Peru, and there are plans to introduce it more widely into South America and India. The project has been recognized by both the Dell Social Innovation Challenge, and the International Design Excellence Awards.



Whole Planet Foundation

Whole Planet Foundation is a private, nonprofit organization established by Whole Foods Market. We provide grants to microfinance institutions in Asia, Africa, the Americas and the Middle East, who in turn develop and offer microenterprise loan programs, training and other financial services to the self-employed poor



OUR BUSINESS MODEL

We strive to even out the indifferences in the world by giving smaller communities a chance to operate on a bigger market. By locating the right project we can use our expertise to develop the community and make them stronger and lowering the risk of getting stripped of their resources. We do this by giving them a proper education on sunstainable production, distribution channels and marketing networks. Our profits comes from a percentage of the sales and are used to reinvest in other projects.





Links

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